Example Point System

ACTIVITIES

Sports Participation = 50 pts

Performing Arts Participation = 50 pts

Leadership Activities = 50 pts

Scholastic Groups = 50 pts

All Clubs = 20 pts

EVENTS

Sports Game / Meet / Match = 10 pts

Premium Sports Game / Meet / Match = 25 pts

Performing Arts Production = 20 pts

Bucket of Points = 100 per season (300)



Example Point System

Best Practices

- Choose 2-3 games per sport to track
- Choose 1 premium game per sport (let coaches pick)
- Distribute points bucket across special events (dances, dress-up days, pep rally class competition, etc)



Example Point System

- Calculate total possible point ranges for each time period (no one should be able to get this)
- Calculate "realistic point ranges" (what someone *might* be able to get)

Possible Point Ranges	
Fall	0 - 600 points
Winter	0 – 1100 points
Spring	0 – 1600 points

Realistic Point Ranges	
Fall	0 - 450 points
Winter	0 – 825 points
Spring	0 – 1200 points



Example Rewards

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50 Points = Free food item at Football Game and/or Basketball game
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75 Points = 2 free tickets to Sporting event or performing arts production

100 Points = Early Entrance Pass to Sporting Event or Performing Arts

125 Points = Pre Game BBQ Free pass and early entrance

150 Points = 2 Tickets to Special School only night at the movies

300 Points after season 1 = Entrance to Drawing for Spirit Prizes

600 Points = Super Fan T-Shirt

600 Points after season 2 = Entrance to Drawing for Spirit Prizes

800 Points = Premium Parking (carry over to next year)

1000 Points = 2 Extra Graduation Tickets (Underclass carry over to senior year)

1200 Points = EXTREME FAN Hoodie

Over 1200 Points = Entrance to Drawing For Super Fan Prizes (Everyone wins)

Top 10% = Velvet Rope Access to all events

Top Point Person = Best Seat in the House at Oct 17 Football game

Top Point Senior = First to Walk Across the Stage at Graduation

